



# STANDARD 2: INTERPERSONAL COMMUNICATION

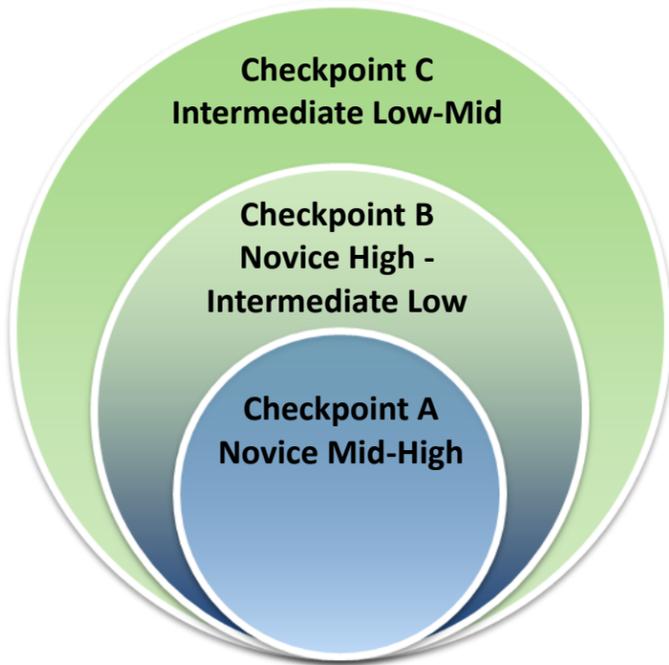
## AT-A-GLANCE DOCUMENT FOR

### CATEGORY 3-4 MODERN LANGUAGES

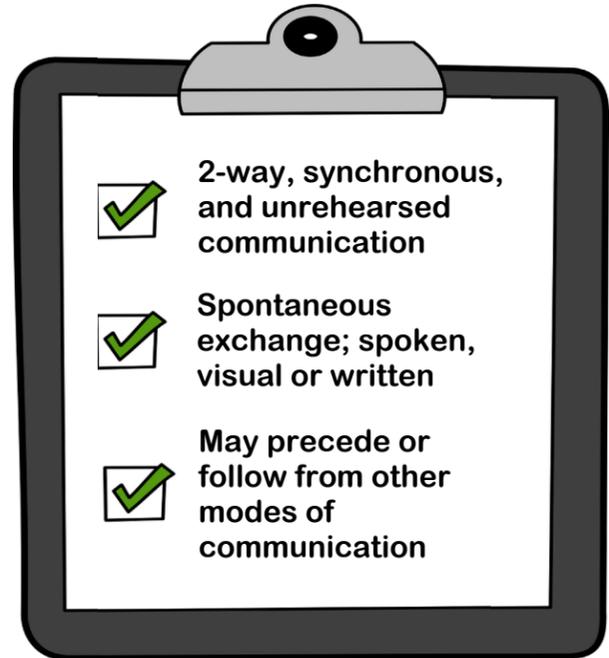


Learners interact and negotiate meaning in spontaneous, spoken, visual, or written communication to exchange information and express feelings, preferences, and opinions.

#### NYS CHECKPOINT PROFICIENCY RANGES



#### DEFINING CHARACTERISTICS



#### SAMPLE INTERPERSONAL STRATEGIES BY NYS CHECKPOINT:

<p><b>A</b> Exchange reactions to pictures or situations</p> <p>Compare rank-ordered lists with a partner</p> <p>Respond to short-answer questions</p>	<p><b>B</b> Interview a partner on familiar topics</p> <p>Have short conversations about common activities</p> <p>Ask and answer questions</p>	<p><b>C</b> Exchange opinions and give reasons</p> <p>Compare past and present events and activities</p> <p>Discuss in a small group the main idea and author's purpose of an authentic text</p>
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Many interpersonal strategies can be used across all checkpoints.

#### EXAMPLE INTERPERSONAL TASKS BY MODALITY:

<p><b>A</b> Come to a consensus as to which school lunch option on a menu is the healthiest.</p> <p><b>B</b> Make suggestions for food to be served at a party based on an infographic about food and dietary preferences in the target culture.</p> <p><b>C</b> Compare how food preferences in the target culture and in the U.S. have changed over the past twenty years based on information from an authentic source.</p>	<p><b>SPEAKING</b></p> 
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<p><b>A</b> Exchange information via text message about what you and a friend might wear to a party.</p> <p><b>B</b> Express an opinion about the best restaurant in your neighborhood based on reviews posted online by locals.</p> <p><b>C</b> Express an opinion about a popular fashion trend via social media.</p>	<p><b>WRITING</b></p> 
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Interpersonal icon created by G. A. Suárez, Cobb County Public Schools World Languages Department and authorized for use under CC 4.0.