

# Visual and Media Arts

## Course Flowchart and Course Descriptions\*

### Grades PreK-6

The Regulations of the Commissioner of Education Part 100 specify that public school students are to receive instruction in the arts including Visual Arts, Dance, Music and Theater in grades PreK-K (CR 100.3(a)), and grades one through six (CR 100.3(b)).

Visual and Media Arts curricula in elementary and middle school must align to the **2017 New York State Learning Standards for Visual Arts**. Parallels in structure and content between the Visual and Media Arts standards enable the Visual Arts teacher to utilize the Media Arts Standards, where applicable, to supplement the Visual Arts curriculum. PreK-6 Art Curriculum should be cognitively and developmentally appropriate and is best delivered by a certified Visual Arts Teacher. In schools where there is no certified Visual Arts teacher, the classroom teacher is responsible for delivering a developmentally appropriate curriculum that meets all of the Visual Arts standards for the grade level of the students in the class.

Art (Pre-Kindergarten) 05179
Art (Kindergarten) 05180
Art (Grade 1) 05181
Art (Grade 2) 05182
Art (Grade 3) 05183
Art (Grade 4) 05184
Art (Grade 5) 05185
Art (Grade 6) 05186

### Grades 7-8

The Regulations of the Commissioner of Education Part 100 specify that public school students are to receive one-half unit of study in Visual Art (delivered by a certified Visual Art teacher) and one-half unit of study in Music (delivered by a certified Music teacher) across grades seven and eight (CR 100.4).

All Art instruction and courses of study **must** be aligned to reflect all 11 Visual Arts Standards for grades 7-8. Visual Arts teachers may supplement the Visual Arts curriculum with units, lessons, or integrated Media Arts experiences based on the Media Arts Standards.

Art (Grade 7) 05187	Art (Grade 8) 05188
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\* Course Codes based upon National Center for Educational Statistics School Courses for the Exchange of Data (SCED)

# Grades 9-12

## High School *Proficient\** Level Comprehensive Foundation Courses (HS1)

*These courses meet the Arts 1-unit diploma requirement.*

**(First year of Arts sequence)**

The Regulations of the Commissioner of Education Part 100 specify that students in grades nine through twelve must have the opportunity to complete a unit of credit in the Arts; which may include Visual Arts, Music, Dance, or Theater to satisfy Regents diploma requirements (CR 100.5(a)3(v)). Students should also have the opportunity to begin a sequence in the arts in grade nine (100.2(h)).

Courses used for the 1-unit diploma requirement should be comprehensive and foundational, should meet all 11 Visual Arts and/or Media Arts standards at the HS1 Level, and must be taught by a certified Visual Arts educator. High School Comprehensive Foundation Level courses foster a broad range of problem-solving and skill development, facilitating a deeper understanding of art that supports further study and encourages lifelong engagement.

*\*For a complete description of the Proficient (HSI) Level, please see the Standards Implementation Guide, p. 27, available at <http://www.nysed.gov/common/nysed/files/programs/curriculum-instruction/2017-implementation-guide-9.2-.pdf>.*

*\*\*Districts developing Art History and/or Studio in Design courses to meet the 1-unit diploma requirement may need to consider how these courses will address all 11 Anchor Standards—including the Creating standards—and engage students with traditional and contemporary works of both fine art and design.*

## High School *Accomplished\** Level Electives (HS II)

**(Second and third year of Arts sequence)**

High School Accomplished Level Elective course offerings enable students to complete a sequence in the Arts, and Regents Diploma with Advanced Designation and/or a (4+1) Pathway option. Advanced courses may be designed as ½-unit or 1-unit offerings, and some courses may be taken concurrently as scheduling allows.

*\*For a complete description of the Accomplished (HSII) Level, please see the Standards Implementation Guide, p. 27, available at <http://www.nysed.gov/common/nysed/files/programs/curriculum-instruction/2017-implementation-guide-9.2-.pdf>.*

## High School *Advanced\** Level Electives (HSIII)

**(Third and fourth year of Arts sequence)**

High School Advanced Level courses enable students who excel in the Arts to complete an Arts sequence, and Regents Diploma with Advanced Designation and/or a (4+1) Pathway option. Depending on prior experience of the student and course placement within a sequence, some courses listed as HSII *Accomplished* may also meet the needs of students at the HSIII *Advanced* Level.

*\*For a complete description of the Advanced (HSIII) Level, please see the Standards Implementation Guide, p. 27, available at <http://www.nysed.gov/common/nysed/files/programs/curriculum-instruction/2017-implementation-guide-9.2-.pdf>.*

**The following Course Flowcharts are guidance and suggest possible course progressions and do not include all possibilities. Districts should consider the needs of all students when planning arts coursework in addition to ensuring courses are appropriately aligned to the Arts Learning Standards at the Proficient, Accomplished, or Advanced levels.**

**In the table below, Visual Arts courses appear in blue shaded areas. Media Arts courses appear in yellow areas. Courses that may crossover into both Visual and Media Arts appear in green areas, suggesting opportunities for varied entry points to and cross-over opportunities between Visual and Media Arts sequences.**

## Proficient Level (HS1) Comprehensive Foundation Courses

Media Arts

Visual Arts

Digital & Media Arts 05250	Studio in Design** 05195	Studio in Art 05154	Studio in Crafts 05165	Art History** 05152
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## Accomplished Level (HSII) Electives

Media Arts

Visual Arts

Interactive Design 05252	Cinematography/ Video Production 05168	Digital Imaging 05251	Studio in Drawing and Painting 05155	Studio in Sculpture 05158
Interactive Game Design 05253	Moving Image 05255	Visual Com- munication Design 05162	Studio in Printmaking 05161	Studio in Ceramics 05159
Digital Sound Design 05257	Moving Image/ Animation 05256	Advertising Design 05163	Advanced Studio in Drawing 05156	Studio in Fibers and Textiles 05164
Multimedia Design 05260	Media Performance 05259	Photography/ Digital Photography 05167	Advanced Studio in Painting 05157	Studio in Fashion 05190
Intermedia Design 05261	Media Literacy 05263	Advanced Studio in Graphic Design* 05199	Printmaking/ Graphics 05160	Industrial Design 05191
Media Arts Theory 05262	Media Arts Other 05299	Web Design 05254	Architectural Drawing & Design 05199-other	Studio in Interior Design 05193
		Virtual Design 05258	Arts Interdisciplinary 05201	Advanced Creative Crafts 0519

## Advanced Level (HSIII) Electives

Media Arts

Visual Arts

Film—International Baccalaureate 05174	AP Art & Design 2-D Design 05171	AP Art & Design Drawing 05172	AP Art & Design 3-D Design 05175
Media Arts Independent Study 05297	Art/Design— Int. Baccalaureate 05173	AP Art History 05153	Visual Arts Independent Study 05197
Media Arts Work Experience 05298	Visual Arts Work Experience 05198		

# Visual and Media Arts Course Codes and Descriptions

## High School *Proficient* Level Comprehensive Foundation Courses (HSI)

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### **05152 Art History**

Students are introduced to significant works of art, artists, and artistic movements that have shaped the art world and influenced or reflected various periods of history.

Course content emphasizes the evolution of art forms, techniques, symbols, and themes. The course covers the relationship of art to social, political, and historical events throughout the world, while covering multiple artists, traditional and contemporary aesthetic issues, and the development of art. Critical analysis of visual images, as they communicate and express the history, needs, and ideals of society and individuals is included. The focus of this comprehensive course is on expression of ideas through application of a variety of media, study of historical and contemporary art and artists from a worldwide perspective, and critical analysis and exploration of techniques as they communicate and express the history, needs, and ideals of society and individuals. To qualify as a comprehensive foundational course, instruction and practice should incorporate all 11 Anchor Standards and include Creating, Presenting, Responding and Connecting.

### **05154 Studio in Art/Fundamentals of Art**

Students are introduced to the fundamentals of artistic expression. The courses include experiences in drawing, painting, two-and three-dimensional design, and sculpture. The courses emphasize observation and interpretation of the visual environment, visual communication, imagination, and symbolism through an introduction to various visual arts media. The focus of this comprehensive course is the study of how artists convey ideas through application of a variety of media, and the study of historical and contemporary art and artists from a worldwide perspective. To qualify as a comprehensive foundational course, instruction and practice should incorporate all 11 Anchor Standards and include Creating, Presenting, Responding and Connecting.

### **05165 Studio in Crafts/Visual Arts-Crafts**

Crafts courses help students apply form and structure to the materials and accompanying aesthetics of crafts through a survey of a wide range of craft forms; some possibilities include fibers, ceramic work, silk-screening, mask-making, papermaking, jewelry work, and so on. The

focus of this comprehensive course is on communication of ideas and application of form and structure through diverse media, and the study of historical and contemporary art and artists from a worldwide perspective. To qualify as a comprehensive foundational course, instruction and practice should incorporate all 11 Anchor Standards and include Creating, Presenting, Responding and Connecting.

### **05195 Studio in Design/Fundamentals of Design**

Students are introduced to the concepts and processes associated with two- and three-dimensional design from history and world cultures. Students study, analyze, and respond to the function and fundamental processes of design and demonstrate versatility with technique, problem solving, and ideation. They learn to critique their work and the work of others and become aware of design in their environment. The focus of this comprehensive course is on development of ideas, and application of form and structure through diverse media, study of historical and contemporary art and artists from a worldwide perspective. To qualify as a comprehensive foundational course, instruction and practice should incorporate all 11 Anchor Standards and include Creating, Presenting, Responding and Connecting.

### **05250 Digital and Media Arts**

This course introduces students to the creative and conceptual aspects of media arts production, including a range of techniques, genres and styles, mediums, and forms; such as moving image, sound, spatial, and interactive design. Topics may include development of ideas, synthesis of visual and sound components, production and presentation. Focus is on development of ideas and application of form and structure through application of a variety of media, and the study of historical and contemporary art and artists from a worldwide perspective. Students develop media literacy and an understanding of balancing freedom and responsibility as they analyze and create media artworks. To qualify as a comprehensive foundational course, instruction and practice should incorporate all 11 Anchor Standards and include Creating, Presenting, Responding and Connecting.

## High School *Accomplished* Level Electives (HS II)

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### **05155 Visual Arts—Drawing/Painting**

Visual Arts—Drawing/Painting courses focus on the interrelationships that occur between drawing and painting using a variety of media and techniques, emphasizing observation and interpretation of the visual environment. These courses typically include applying various media, mark making, and compositional strategies; along with a study of art and artists from a worldwide perspective and instruction in the critique process. Advanced courses may encourage students to refine their creative process and develop their own artistic exploration, following and breaking from traditional conventions.

### **05158 Studio in Sculpture**

Sculpture courses promote expression of ideas through three-dimensional works. Students explore representational and abstract sculpture through subtractive (carving), additive (modeling), and assemblage techniques in one or more media. A study of historical and contemporary sculpture and sculptors from a worldwide perspective, and instruction and practice in the critique process are addressed.

### **05159 Studio in Ceramics/Pottery**

Ceramics/Pottery courses engage students in a sequential learning experience that encompasses the history of ceramics, critiquing their own work and the work of others, aesthetic inquiry, and creative production. They develop knowledge of ceramic techniques and processes with an emphasis on design, craftsmanship, and expression. Experience includes, but is not limited to, clay modeling, hand building, coil building, casting and throwing on the potter's wheel. Students develop a working knowledge of kiln firing and glazing techniques.

### **05161 Printmaking**

Printmaking courses provide students with experience in a variety of traditional, non-traditional and digital printmaking materials, techniques, and processes. These courses emphasize fundamental processes of artistic expression through the creation of representational and abstract prints. Students learn about and practice responding to their own art for the purpose of reflecting on and refining work; and that of others, including master printmakers, through analysis, critique, and interpretation for the purpose of understanding how ideas are conveyed through printmaking.

### **05164 Studio in Fibers and Textile Design**

Fibers and Textile Design courses emphasize applying the form and structure in creating textile and fiber works

using fiber and fiber-related media, techniques, and processes. These courses may help students understand the suitability of design to materials and the artist's intent in creating textile works of art. Content includes the study of the history of fiber and textile arts and guidance in responding to and interpreting work.

### **05166 Visual Arts—Jewelry**

Jewelry courses engage students in the study of jewelry design, its media, techniques, and processes, and the fabrication of small-scale objects and individual pieces of jewelry. Students develop expressive and technical skills in creating jewelry and using art metals. Advanced design concepts in form and surface decoration may be explored. Study ranges from the early history and aesthetics of jewelry design to contemporary times. Traditional designs may be studied as a basis for students' personal design concepts. Students apply design strategies in creating jewelry and participate in critiques of their jewelry and metal works, the jewelry and metal works of other students, and those by professional jewelers and gemologists.

### **05193 Studio in Interior Design**

Interior Design courses emphasize applying the fundamental processes of artistic expression to design an interior living or working space. Students analyze and apply a variety of media, techniques, and processes in their interior design work. Courses may also include an understanding of aesthetic issues associated with interior design. Students study the art or process of designing the interior of a room or building and focus on enhancing the interiors of a space to achieve a healthier and more aesthetically pleasing environment. Students will study interior design from historical, contemporary, and world cultures. Students engage in critique of their works of interior design, the design works of others, and works by professional interior designers.

### **05199 Studio in Fashion**

Studio in Fashion courses emphasize applying personal artistic expression to design wearable objects. Students analyze and apply a variety of concepts, media, techniques, and processes in their fashion design work. Courses may also include an understanding of aesthetic issues associated with fashion design. Students will study fashion from historical, contemporary, and world cultures. Students engage in critique of their works of fashion, the fashion works of others, and works by professional fashion designers.



### **05201 Interdisciplinary Art**

Interdisciplinary Arts courses explore communication across the arts disciplines: any subset or all of the visual arts, music, drama, theater, dance, and literature may be addressed in the curriculum for these courses. Students study and critique the works of others and participate in or produce art themselves. These courses often include comparative study of various art forms over time (i.e., the interrelationship of theater and visual arts of a particular time period and culture).

### **05251 Digital Imaging**

Digital Imaging courses explore the creative and conceptual aspects of designing and producing digital imagery, graphics, and photography. Students study the techniques, genres, and styles from a variety of mediums and forms. Topics may include development of ideas, application of tools and technology, ; composing, capturing, processing, and programming of imagery and graphic information; their transmission, distribution, and marketing; and contextual, cultural and historical considerations.

### **05254 Web Design**

Web Design courses explore the creative and conceptual aspects of designing and developing interactive, multimedia web sites that emphasize the principles of graphic design, interactivity, and usability. Students learn about a variety of visual, navigational, and structural approaches to navigation systems, visual hierarchy, basic animations, image preparation and file-transferring protocols. Topics may include conceptual development, framework and structure, interactivity, aesthetics; analysis of form and function, construction, and programming of virtual, multimedia, and interactive experiences; applications in Internet communications; and contextual, cultural, and historical aspects and considerations.

### **05162 Visual Communications Design**

Courses in this classification emphasize applying fundamental processes of artistic expression through the exploration of the purposeful arrangement of images, symbols, and text to communicate a message. These courses may include investigations of how technology influences the creation of graphic and digital designs and study historical and contemporary visual communications design. These courses also provide instruction in the process of responding to their own art for the purpose of reflecting and refining work, and analyzing the work of others, including master designers, for the purpose of interpreting meaning.

### **05163 Advertising Design**

Advertising Design courses emphasize applying the fundamental processes of artistic expression used in the fields of advertising and commercial art for the purpose of visual communication. These courses offer practical experiences in generating advertisements, commercial art, logos, layouts, illustrations, displays, lettering, and works with a variety of media, techniques, and processes. They also include preparing artwork for reproduction and presentation. Advertising Design courses present a historical and contemporary view of advertising art and commercial art. Students learn and practice responding to their own art and that of others including professional designers through analysis, critique, and interpretation.

### **05167 Photography/Digital Photography**

Photography courses provide students with an understanding of photographic media, techniques, and processes. These courses focus on the development of photographic compositions through manipulation of the fundamental processes of artistic expression. Students may learn to make meaningful visual statements with an emphasis on personal creative expression to communicate ideas, feelings, or values. Photography courses may also include the history of photography, historic movements, image manipulation, critical analysis, and some creative special effects. Students engage in critiques of their photographic images, the works of other students, and those by professional photographers.

### **05252 Interactive Design**

Interactive Design courses explore the creative, technical, and conceptual aspects of designing and producing interactive media arts experiences, products, and services, including reactive (sensory-based devices) and interactive technologies, 3-D game mechanics, interface design, mobile device applications, social media-based and web multimedia, physical spaces, augmented reality, and/or virtual reality. Topics may include idea development; design, and technical methods and practices; story and audience engagement; analysis and media literacy; construction, development, processing, modeling, simulation, and programming of interactive experiences; their transmission, distribution, placement and marketing; and contextual, cultural, and historical aspects and considerations.

### **05255 Moving Image**

Moving Image courses explore the creative and conceptual aspects of designing and producing moving images for cinematic, film/video, animation, and multimedia presentations, such as documentaries, music videos, and performance media. Topics may include idea

development, design, and analysis of moving imagery; all processes of development including pre-production planning and organization, production and post-production methods, tools, and processes; moving image presentation; transmission, distribution, and marketing; and contextual, cultural, and historical aspects and considerations.

#### **05260 Multimedia Design**

Multimedia Design courses explore the creative and conceptual aspects of designing and producing media artworks that combine imagery, text, sound, motion, interactivity, and/or virtual media into a unified presentation. Topics may include idea development, design and analysis; composition, development, processing and programming of combined physical, interactive, and virtual experiences and environments; presentation, transmission, distribution, and marketing; and contextual, cultural, and historical aspects and considerations.

#### **05262 Media Arts Theory**

Media Arts Theory courses instruct students on the conceptual, social, and philosophical aspects of the variety of forms, purposes, and nature of media arts. Topics may include ideas, design, and analysis of the range of media art experiences, styles, genres, and forms; these courses focus more on analysis of the roles of media technologies in society than on production of media works.

#### **05263 Media Literacy**

Media Literacy courses provide a history of the media, including advertising and persuasive techniques, and propaganda. Students learn how contemporary and historical images are used to make art, sell products, motivate populations, and influence opinions. Students learn to discern both the explicit and underlying messages within the media they view, and to evaluate the credibility of information. Topics may include issues surrounding television, internet, other sources of media; and exploring alternatives to mainstream media.

#### **05168 Cinematography/Video Production**

Formerly known as Film/Videotape, Cinematography/Video Production, these courses emphasize the application of fundamental processes of shooting and processing of images. These courses include the history and development of cinema, television, broadcasting and video production. Students explore a range of skills needed to explore contemporary social, cultural, and political issues and creatively solve problems through cinematic or video productions. Students engage in critiques of their cinematic or video productions, those of others, and productions of professional cinematographers or video artists.

#### **05299 Media Arts—Other**

Other Media Arts courses.

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## **High School *Advanced* Level Electives (HSIII)**

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#### **05171 AP Art and Design—2-D Design**

The AP Art and Design 2-D Design course is designed for students with a professional or academic interest in two-dimensional art. This course focuses on the development of a personal investigation in 2-D Design, enabling the students to demonstrate mastery of media, technique, problem solving, and depth of ideas. Such conceptual variety can be demonstrated through either the use of one or the use of several media. Students refine their skills and create artistic works to submit via a portfolio to the College Board for evaluation.

#### **05172 AP Art and Design—Drawing**

The AP Art and Design 2-D Drawing course is designed for students with a professional or academic interest in two-dimensional art. This course focuses on the development of a personal investigation in Drawing, enabling the students to demonstrate mastery of media, technique,

problem solving, and depth of ideas. Such conceptual variety can be demonstrated through either the use of one or the use of several media. Students refine their skills and create artistic works to submit via a portfolio to the College Board for evaluation.

#### **05175 AP Art and Design—3-D Design**

The AP Art and Design 3-D Design course is designed for students with a professional or academic interest in two-dimensional art. This course focuses on the development of a personal investigation in 3-D Design, enabling the students to demonstrate mastery of media, technique, problem solving, and depth of ideas. Such conceptual variety can be demonstrated through either the use of one or the use of several media. Students refine their skills and create artistic works to submit via a portfolio to the College Board for evaluation.

### **05153 AP Art History**

Designed to parallel the rigor of a college-level Art History course, the AP Art History course provides the opportunity for students to critically examine architecture, sculpture, painting, and other art forms within their historical and cultural contexts. In covering the art of several centuries (not necessarily in chronological order), students learn to identify different styles, techniques, media, ideas, and influences and to formulate and articulate their reactions to various kinds of artwork.

### **05197 Visual Arts—Independent Study**

Visual Arts Independent Study courses, often conducted with instructors or professional artists as mentors, enable students to explore a particular art form or topic. Independent Study courses may serve as an opportunity for students to expand their expertise in a particular form or style, to explore a topic in greater detail, or to develop more advanced skills.

### **05297 Media Arts—Independent Study**

Media Arts Independent Study courses, often conducted with instructors or professional artists as mentors, enable students to explore a particular art form or topic. Independent Study courses may serve as an opportunity for students to expand their expertise in a particular form or style, to explore a topic in greater detail, or to develop more advanced skills.

### **05173 International Baccalaureate—Visual Arts**

IB Visual Arts courses prepare students to take the International Baccalaureate (IB) Visual Arts exams at either the standard or higher level. IB Visual Arts courses help students develop aesthetic and creative faculties and experiences in various visual art forms. They also offer students training in awareness and criticism of art and enable them to create their own quality works of art.

Students perform both studio and research work; the research component is designed to investigate particular topics or concepts of interest in further detail. These courses were formerly known as IB Art/Design.

### **05174 International Baccalaureate—Media Art**

Courses in this classification develop students' textual analysis skills, understanding of film theory and history, and creative process in film production. Course aims include appreciating film as a complex art form and the knowledge, developing the ability to formulate stories and ideas in film terms, increasing practical and technical skills of production, building the skills of critical evaluation and increasing the knowledge of film-making traditions in more than one country. Students demonstrate their learning when they take either the standard or higher-level exam at the end of these courses.

### **05198 Visual Arts Work Experience**

Visual Arts Workplace Experience courses provide students with work experience in a field related to visual arts. Goals are typically set cooperatively by the student, teacher, and employer (although students are not necessarily paid). These courses may include classroom activities as well, involving further study of the field or discussion regarding experiences that students encounter in the workplace.

### **05298 Media Arts—Workplace Experience**

Media Arts Workplace Experience courses provide students with work experience in a field related to media arts. Goals are typically set cooperatively by the student, teacher, and employer (although students are not necessarily paid). These courses may include classroom activities as well, involving further study of the field or discussion regarding experiences that students encounter in the workplace.